

Seasonal/Temporary Wetland/Floodplain Delineation using Remote Sensing and Deep Learning

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The mission of the Bureau of Reclamation is to manage, develop, and protect water and related resources in an environmentally and economically sound manner in the interest of the American public.

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prepared by

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Cover image: A seasonal wetland near Redding, California, delineated using the methodology developed in this project.

Peer Review

Bureau of Reclamation Research and Development Office Science and Technology Program

Final Report ST-2020-1867-01

Report Title

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Acronyms and Abbreviations

CNN	Convolutional Neural Network
DBSCAN	Density Based Spatial Clustering of Applications with Noise
GAN	Generative Adversarial Network
HDBSCAN	Hierarchical DBSCAN
JULE	Joint Unsupervised Learning
Lidar	Light Detection and Ranging
NDMI	Normalized Difference Moisture Index
NDVI	Normalized Difference Vegetation Index
NDWI	Normalized Difference Water Index
PCA	Principal Components Analysis
Planet	Planet Labs, Inc.
Reclamation	Bureau of Reclamation
SNE	Stochastic Neighbor Embedding
t-SNE	t-Distributed Stochastic Neighbor Embedding
UAV	Unmanned Aerial Vehicle
UMAP	Uniform Manifold Approximation and Projection
USGS	United States Geological Survey

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Executive Summary

Seasonal wetlands are an important habitat for many aquatic species, including juvenile anadromous fish. In the past, the delineation of seasonal wetlands by traditional methods used by Reclamation has been very limited and often inaccurate. A new methodology was created to automatically delineate seasonal wetlands from satellite imagery using machine learning methods. The primary intended application of this research was to identify potential habitat for juvenile anadromous fish, but the methodology would be applicable to any project where identification of seasonal wetlands is desired.

Wetland delineation was achieved through use of imagery from the Planet Labs, Inc. (Planet) satellite constellation. Indices were calculated from the wavelength data provided by Planet's satellites for a pair of images of the Redding area, one before and one after a major rainfall event. A multidimensional space was created by combining the two images and providing index values for each pixel on each day. State-of-the-art machine learning methods were applied to the multidimensional space, classifying each pixel as a member of different clusters. Some of these clusters were observed to correspond to areas which were flooded in one image but not the other. The total area of these clusters could be used to calculate an estimate of floodplain acreage.

This method relied upon georeferencing based on manual identification of multiple identical points to correct the limitations of Planet's georeferencing. It also relied upon manual identification of useful images to compare flooded against dry states and upon analysis of the clustered results to identify clusters representing flooded pixels. It is possible that other image sources such as Sentinel-2 would have better georeferencing applied to the images before being provided to the public, obviating the need additional processing before applying the classification method. The method tested on the Redding area could be applied to other areas but manual identification of flooded and dry images, analysis of the clusters outputted to find clusters corresponding to flooded areas (which may involve iterative improvement of the clustering algorithm) and potentially manual georeferencing would have to be conducted. Application of the method more generally, for example to a broader set of imagery of a larger area, would require automatization of these manual processes.

While additional research is needed to verify the accuracy of the results, this methodology has the potential to identify seasonal wetlands over a large area at a much lower cost than traditional methods.

1. Introduction

1.1 Author's Note

The Principal Investigator of this project, Zackary Leady, left Reclamation before completing this report. As a result, this report has been compiled in his absence using a limited set of available documentation.

1.2 Background and Research Goals

Anadromous fish such as Chinook salmon are born from eggs laid in gravelly stream beds and achieve maturity while traveling toward the ocean down wider and wider streams. They live their adult lives in the oceans, where they are harvested by commercial fisheries and other predators, and return to inland streams in order to breed, supporting recreational fishing along the way. Populations of anadromous fish rearing in California streams have dropped in the last century as dams, levees, and other human structures have blocked or degraded their habitat. This decrease has harmed economic and environmental interests in California and elsewhere, and much effort continues to be exerted to increase anadromous fish populations.

Among these efforts is habitat restoration downstream of spawning areas, where juveniles feed and grow. If too many juveniles are produced by hatcheries and natural spawning for the available habitat, the nutrition of the fish will suffer and deaths from not only malnutrition but downstream predation and other causes will increase; juvenile habitat availability can become a bottleneck on the entire system. Because availability of floodplain habitat has been correlated with increased growth in juveniles and is recognized as being 'in critically short supply', this often takes the form of increasing available floodplain. Estimation of the area of juvenile habitat restoration plans (Moyle et al., 2008).

It is difficult, however, to accurately assess the available juvenile floodplain habitat at any given place and time. Floodplains are by nature ephemeral, and their extent must be measured in time as well as space. Inundated areas not attached to the main stem, meanwhile, are not valid habitat. Satellite imagery has been used to estimate floodplain extent using Landsat and other satellites, but imagery for any given site is only captured rarely. More recently, a denser network of smaller satellites has been developed by Planet called PlanetScope (Planet Labs, 2021). Imagery from Planet's satellites offer more frequent images of any given location, and have been used in floodplain estimation in other areas of the world (Cooley et al., 2017). Our goal is to estimate juvenile habitat availability along Central Valley streams in recent years while assisting in estimation of floodplain in future seasons using this dataset.

2. Literature Review

A literature review was undertaken to better understand the current knowledge regarding various topics related to the development of a deep learning algorithm, including machine learning, distance metrics, dimensionality reduction, clustering, supervised learning, and unsupervised learning. The results of this literature review are summarized below.

2.1 Machine Learning

Machine learning is an analysis method in which neural networks of varying structures take data as an input and output categorizations or other labelings that represent an algorithmic understanding of the underlying structure of the data. This offers a compelling alternative to manual expert review of thousands of satellite images. In particular, the sub-field known as 'deep learning', because its networks are built out of multiple layers, has seen success in the last decade and has been incorporated into processes used by computing giants including Microsoft, Google and Facebook. In Unsupervised Convolutional Neural Networks (CNNs), the deep, complicated network can take many different shapes but generally repeatedly performs mathematics similar to convolution, resulting in the synthesis of information about a small region and the passing on of this information to a higher-level analytical network. CNNs have shown remarkable aptitude at problems such as image segmentation and identification (e.g. identifying whether a picture contain a cat, a dog, or both, and which pixels are part of the cat object, the dog object, or neither) despite being unsupervised by human intelligence during the computational process. Conversely, analysis of remote sensing imagery such as Planet data has often been undertaken via supervised methods such as hyperspectral image classification, but this requires the existence of a large set of labeled training data (Zhu et al., 2017, Zhang et al., 2016, LeCun et al., 2015).

2.2 Distance Metrics

Many distance measures, the most familiar of which is the Euclidian distance, exist to calculate differences and similarities between individual pixels. For example, the Minkowski distance is a generalization of the Euclidian method where the exponent can be varied, while Mahalanobis distance uses the covariance matrix of the data and is equivalent to squared Euclidian distance for uncorrelated data. It is difficult to determine an absolute ranking from best to worst; different distance measures perform best for different datasets (Kumar et al., 2014). This is likely due to each metric's tendencies to create clusters with different qualities; for example the Manhattan distance method (distance applied along only the streets of a regular city grid with no diagonal paths, in essence) produces 'hyperrectangular' clusters, which may be desirable if one is clustering items that tend to have rectangular shapes, such as city blocks. Another factor is the tradeoff between simplicity of method and complexity of data returned. Partitioning methods are relatively simple but only contain one layer of information about pixel-to-pixel relationships, while hierarchical methods often have many opaque parameters to be set but are capable of discerning multiple levels of similarity between classes of pixels (Xu and Wunsch, 2005).

2.3 Dimensionality Reduction

Reducing the number of dimensions in a dataset while retaining the most important differences and similarities between the data points is a difficult problem that can nevertheless yield significant gains by simplifying the problem space. Principal Component Analysis (PCA) draws directly from linear algebra principles to essentially re-orient the axes underneath the dataset. First, the axis along which the largest amount of variance exists is identified and each data point is rescaled along this axis or component; then an orthogonal axis explaining the next-largest amount of variance is identified and each data point rescaled; and so on as far as one wishes to go. The benefit of PCA is that, by definition, it orders the new axes of the dataset by importance. The user can then select whatever number of components are justified by balancing computational time and loss of data. PCA is often used to reduce data into a plottable number of dimensions (Wold et al., 1987).

PCA is a linear algorithm, which can result in an inadequate representation of the similarity between data points whose relationships include non-linearity. Among the nonlinear dimensionality reduction techniques created to resolve this issue is Stochastic Neighbor Embedding (SNE), which turns Euclidean distances into conditional probabilities that a point would be picked as a neighbor based on a Gaussian probability density. However, this requires careful parameterization of features such as step size, momentum in gradient descent during optimization, and assumptions of Gaussian noise magnitude and rate of reduction. A further development, t-Distributed Stochastic Neighbor Embedding (t-SNE), uses a cost function that is less difficult to parameterize and assumes a Student-t distribution, not a Gaussian distribution, for low-dimensional similarities. A variety of methods for optimization and tuning exist (van der Maaten and Hinton, 2008).

Uniform Manifold Approximation and Projection (UMAP) is a recent development in dimension reduction using advanced concepts in topology to identify and preserve similarities and differences in the data while embedding it into a smaller dimensional space. It is scalable and avoids computational restrictions on number of dimensions, and in testing on selected datasets has been shown to outperform t-SNE. UMAP is intended to be 'a general purpose dimension reduction technique for machine learning' (McInnes and Healy, 2018).

2.4 Clustering

One key aspect of learning relevant to this task is the choice of a clustering algorithm. These methods attempt to partition the dataset into optimal clusters, which offers a promising platform for the classification of pixels in a satellite image as floodplain or not. Clustering can be performed via hierarchical methods, in which nested groups are created, or via partitional (non-hierarchical) methods, as in the K-family of algorithms. For large datasets, density-based algorithms which require data points offer a more computationally efficient solution (Xu and Wunsch, 2005.

The aforementioned partitional clustering methods are known as the K-family because they require the user to define the number of clusters, K, into which the data is to be partitioned. K-family algorithms use Euclidean distance around initially random cluster centers or centroids, then iterate toward a minimum total Euclidean distance between each point and its cluster's centroid. This method is relatively simple but has difficulty dealing with data in which clusters appear of different sizes and densities, and different results can be produced depending on the K value and initial centroids selected. The K-medoids algorithm also starts with random selection of 'medoids', but in this case it chooses from amongst the data points and attempts to minimize pairwise distance metrics such as Manhattan distance, which can help avoid the bias toward circular- or oval-shaped clusters engendered by use of squared Euclidian distance (Kumar et al., 2014; Xu and Wunsch, 2005).

Many clustering techniques introduced to overcome the limitations of the K-family partitional algorithms. CLARANS builds on the K-medoids method using graph theory principles, examining randomly chosen neighbor nodes until local optima are found and searching randomly for new candidate medoids. This method can achieve higher quality results but still works in quadratic computational time, making it inefficient for large datasets. DBSCAN (Density Based Spatial Clustering of Applications with Noise) takes a density-based approach in an attempt to avoid the aforementioned difficulties of the K-family of algorithms in dealing with varying densities across the problem space. The user specifies a density threshold and a clustering is built based on the density structure of the dataset, with data points in nearby less dense areas grouped into the clusters (Xu and Wunsch, 2005). A hierarchical clustering method built off of DBSCAN, called HDBSCAN, offers the benefits which redound from learning the hierarchical structure of relationships within one's dataset. Through the hierarchical paradigm different thresholds for inclusion of data points can be applied in different areas, allowing for a more nuanced classification of 'noise' data (Campello et al., 2015). Improvements upon HDBSCAN include 'accelerated HDBSCAN*', which eliminates a distance scale parameter from the set of user choices and reduces the computational run time from quadratic to N log N (McInnes and Healy, 2017).

2.5 Supervised Learning

Supervised learning incorporates labeled training data, accelerating the learning process by offering examples that can be applied to the dataset under examination. This is often used in tasks such as image classification (i.e., is this an image of a cat or a tractor?), image segmentation (which parts of this image, labeled pixel by pixel, are road, which are sky, which are tractor, which are cat, etc.), as well as instance segmentation (which parts of the image are cat #1 and which are cat #2, which sky pixels are clouds and which are clear, separate identification of the left and right treads on the tractor; in general, identifying the boundaries of multiple instances of similar objects).

The DeepLab method applies filtering to different layers of the deep convolutional network, among other contributions, in an attempt to achieve superior image segmentation (L.-C. Chen et al., 2018a). This atrous convolution method continues to be pursued in successor models such as DeepLabv3+ (L.-C. Chen et al., 2018b). Developed in the medical field, the U-Net method applies the convolutional neural network to biomedical image processing, where each pixel in the image must be assigned a class. The method uses 'a u-shaped architecture' in which the original image is processed into a data object with fewer pixels but many more channels per pixel, then re-processed into an image of the same pixel-channel dimensions as the original image. This output is a pixel-by-pixel classification in which each pixel's value is defined by operations involving data from across the image (Ronneberger et al., 2015). This method has been extended to probabilistic segmentation, the generation of multiple equally probable segmentation hypotheses (Kohl et al., 2018). The SegNet method uses indo uses in the element of the alterning step as pooled information from the original image is decoded into feature classifications. It is designed with efficiency in mind, in terms

of memory, computational load, and number of trainable parameters. This method was inspired by unsupervised learning methods but requires supervised learning to establish the classifications by which the image is to be segmented (Badrinarayanan et al., 2016).

2.6 Unsupervised Learning

Due to the lack of reliable labeled wetland data, this analysis pursued an unsupervised approach. Multiple unsupervised learning methods were considered. The 'W-Net' method is so named because its basic architecture is akin to two applications of the U-Net method: Once to encode unsupervised labels and again to apply them. This represents an attempt to apply the benefits of the U-Net method to pixel classification in an unsupervised setting. This is one example of auto-encoding, an aspect of unsupervised machine learning in which representations are algorithmically found so that dimensionality can be reduced and relationships can be identified which may lead to classification and labeling of pixels in the analyzed imagery (Xia and Kulis, 2017).

The Generative Adversarial Network (GAN) offers another take on deep learning. In its original application it was used for image generation, but in later years it has been applied to unsupervised learning and its structure has been adapted, including the coupling of multiple GANs. In the original version of this paradigm, two neural networks, the Generator and the Discriminator, play a minimax game; the Generator creates images from real and fake data, and the Discriminator attempts to identify each image's provenance. Ideally a Nash equilibrium is reached and, in the original application, synthetic images with an appropriate relationship to the data are created (Bashmal et al., 2018). A sub-class of this method known as MARTA GANs have been used for unsupervised satellite image classification; the Generator learns to create synthetic training images similar to the original data and the Discriminator learns features of the true data (Lin et al., 2017). An information-theoretic extension to GAN called InfoGAN has been developed to maximize "the mutual information between a small subset of the latent variables and the observation" (X. Chen et al., 2016).

Joint Unsupervised Learning (JULE) uses CNNs in a 'recurrent process' paradigm, in which merging and clustering operations constitute the forward pass and CNN-based representation learning constitutes the backward pass. This was originally developed for classification of full images into categories (Yang et al., 2016), but the method has been extended to segmentation of medical images (in other words, labeling of each pixel as a member of one of many groups), including accommodating three-dimensional images (Moriya et al., 2018). Further developments along these lines in the image classification area exist, which report superior classifications on test datasets (Tzoreff et al., 2018).

The aforementioned methods and the purposes for using them often overlap; for example, the original application of JULE did not use K-means clustering to initialize clustering, but it specifies that it could, and the JULE image segmentation method utilizes K-means clustering to reduce dimensionality from the trained CNN to the final image. For this reason, it would be misleading to draw hard lines between the different methods. To generalize, however, it may be fair to summarize these methods as a progression of more and more intricate designs, all building on previous methodologies. While classification of individual images is a portion of this project, ultimately the goal is to string together multiple images into a time series and then cluster based on the estimated

presence or absence of water across time as well as space. Many different methods have been applied across a variety of fields. Distance metrics and other generalized clustering concepts can be adapted to this paradigm, and the selection of a metric and a method (e.g. hierarchical or partitioning) continues to be dependent on the dataset to be analyzed (Aghabozorgi et al., 2015).

3. Methodology and Results

3.1 Image selection and pre-processing

Imagery from Planet was selected for use in this project for the following reasons: (1) the imagery has a high resolution of ~4 meters, (2) Planet has a large constellation of satellites (~150 satellites currently in orbit), allowing for short revisit times of ~1-2 days, and (3) at the time the project was initiated, data were available to government researchers at no cost through the Open California program. The Open California program was terminated in 2019, so if additional imagery is required, it will need to be acquired at cost or from another source. Sentinel-2 (collected by the European Space Agency and distributed by the United States Geological Survey (USGS)) was identified as a potential no-cost alternative source for imagery, but it has lower spatial resolution (~10m) and a slightly longer revisit time (2-3 days). Reclamation's primary point of contact at Planet was Joseph Mascaro.

Approximately 8 terabytes of data were downloaded, covering the domain of the Central Valley Improvement Act (CVPIA) over a period of approximately 2.5 years. These data were stored on the USGS Yeti supercomputer, through a partnership with the USGS. If Reclamation wishes to use these data in the future, they will likely need to be transferred to a Reclamation location.

Two areas with known seasonal wetlands were selected for preliminary analysis: one near Redding, CA, and one including a portion of the Cosumnes River. The former contains both Redding's downtown area and potential floodplain habitat in the Turtle Bay area, while the latter is a managed floodplain area which has been studied and mapped by fisheries biologists (Ribeiro et al., 2004). These two areas are referred to as the Redding area and Cosumnes area, respectively, throughout the report.

3.1.1 Comparison of Top of Atmosphere and Surface Radiance Imagery Products

Planet provides three different imagery projects: Basic Scenes (Level 1B), Ortho Scenes (Level 3B), and Ortho Tile products (Level 3A). Additionally, the Ortho Scene product is available as either of Top of Atmosphere Radiance (at sensor) product or a Surface Reflectance image product (Planet Labs, 2021). The Surface reflectance product is processed to top-of-atmosphere reflectance and then atmospherically corrected to bottom of atmosphere reflectance, which ensures consistency across localized atmospheric conditions and minimizes uncertainty in spectral response across time and location. Standard atmospheric models are used along with MODIS water vapor, ozone, and aerosol data (Planet Labs, 2018).

However, the surface reflectance product is only available worldwide since October 2017, and for selected agricultural regions starting in 2016. For our areas of interest, surface reflectance products were identified starting in November 2016 for the Consumes area and August 2016 for the Redding area.

In order to determine whether the difference in consistency between radiance and reflectance imagery is significant, a pair of images were analyzed from the Redding area that were collected before and during the Carr Fire, which burned July 23 to August 30, 2018.

The selected images were from July 2 and August 14, 2018. As no rain was recorded during this time period, the amount of ground surface change is expected to be minimal. No changes in the ground surface were identified in a visual comparison of the two images. The smoke is clearly visible on the image from August 14, and thus it is expected that the concentration of aerosols will be significantly greater on this image. As the surface reflectance product is corrected for the effect of aerosols, it is expected that the surface reflectance products for these two images will be more similar than the top-of-atmosphere radiance images. Figure 1 shows the selected images in true color.

Figure 2 shows the Band 2 (green) image for top-of-atmosphere radiance product (left) and surface reflectance product (right), for July 2 (top) and August 14 (middle), and the differences between the two dates (bottom). Figure 3 shows the same set of images for Band 4 (near infrared). The green and near-infrared bands are the primary bands of interest in this study.

Table 1 shows the correlation coefficients for the top-of-atmosphere radiance and surface reflectance images. Correlation coefficients are scaled from 0 to 1, with higher numbers indicating that the images are more similar to one another. The comparison shows that the surface reflectance images have the same or slightly lower consistency compared to the top-of-atmosphere radiance images.



Figure 1: True-color comparison between the top-of-atmosphere radiance and surface reflectance products for the two selected dates (07/02/18 and 08/14/18). Note that for each date, the two products are visually indistinguishable.

Table 1: Correlation coefficients for a comparison between the July 2 and August 14 images, for top-	-of-
atmosphere radiance and surface reflectance products.	

Band	Top-of-Atmosphere	Surface Reflectance
	Radiance	
1	0.812	0.808
2	0.865	0.863
3	0.927	0.925
4	0.959	0.959



Figure 2: Comparison of Band 2 (green) top-of-atmosphere radiance (left) and surface reflectance (right) products for image taken on July 2, 2018 (top) and August 14, 2018 (middle). The top-of-atmosphere radiance images for each date and surface reflectance for each date are displayed using the same color scale, but the scales for the two sets of data differ as the units are different. The bottom panel shows the absolute value of the difference between the above images. The differences are normalized by the mean value of the 07/02/2018 image products and plotted on the same scale for easier comparison.



Figure 3: Same as Figure 2, but for Band 4 (near infrared).

Other effects for which the surface reflectance product is corrected include solar zenith angle and water vapor data (Planet Labs, 2018). The vast majority of images for our two study areas were taken within an hour of 12:00 p.m. local time, and for the images taken outside of that time, we were not able to identify any for which a surface reflectance product was provided. Thus, we do not expect there to be a significant effect from the correction for solar zenith angle, especially because the angle is rounded to the nearest 10 degrees for purposes of correction. While the effect of water vapor data may be more significant, it is difficult to separate the effects of water vapor corrections from the ground surface changes that result from precipitation.

While this analysis is limited in scope, it shows that surface reflectance images are no more consistent than top-of-atmosphere radiance images for a pair of images with the same ground surface conditions but different atmospheric images, and thus the choice of which type of images to use is not expected to make a significant difference in our analysis.

3.1.2 Georeferencing

In order to improve the consistency in the geolocations of the Planet images, approximately 50 images were georeferenced to 2016 NAIP imagery, using ArcMap software.

The images were first projected from the original WGS geographic coordinate system to a projected coordinate system, NAD83 UTM Zone 10N, with a pixel size of 4 meters. A 4 km by 4 km area of interest was then selected for the Redding images, and another one for the Cosumnes images. The images were then clipped to these areas of interest, with a 40-meter buffer on each side, in order to ensure that images would still cover the entire area of interest after georeferencing. The areas of interest were selected by calculating the area over which all the images for that location overlapped, and then extending that area to cover more of the areas known to be subject to seasonal inundation, and to reach the desired size. Images that did not cover the known seasonal inundation areas were discarded. The Cosumnes area of interest fell on the border of two coverage areas, so adjacent images were mosaicked prior to georeferencing as necessary.

Twenty-five control points were then selected for each set of images (Redding and Cosumnes). These control points were selected to be adequately distributed throughout the image and to be located at points that were expected to experience minimal change over time and to be identifiable on all images, such as corners of buildings or intersections of roads. Prior to georeferencing, the majority of location differences between the Planet data and the NAIP imagery were within the nominal location accuracy of 10 meters, but some were greater, with one image differing from the NAIP imagery by about 70 meters. Not all control points were used for each image, due to images not covering the full area of interest, or to the control points not being identifiable because of cloud cover or other reasons. Georeferencing was performed using a first-order polynomial (affine) transformation.

For the Redding images, the number of control points used for each image ranged from 15-25, with a mean of 23.6. The root-mean-square (RMS) error ranged from 1.70 m to 4.21 m, with a mean of 2.33 m, with only one image having a RMS error greater than the pixel size of 4 m.

For the Cosumnes images, 18 images used all 25 control points, while the other two used 24 control points, for a mean of 24.9. The RMS error ranged from 2.08 m to 4.25 m, with a mean of 2.95 m. Two images had a RMS error greater than 4 m.

The georeferencing control points for each site are shown in Figure 4 and Figure 5.



Figure 4. Redding georeferencing control points, along with an example image.



Figure 5. Cosumnes georeferencing control points, along with an example image.

3.1.3 Spectral Consistency

As the wetlands analysis is dependent on detecting spectral changes between images due to flooding, it is important that the signal caused by flooding is much stronger than the differences between images due to other causes. Two pairs of test images that were recorded by different satellites on the same day, one pair in the wet season and one in the dry season, were analyzed to quantify the cross-image differences.

Figure 6 show the Cosumnes images for Band 2 (green; left) and Band 4 (near infrared; right). These are the primary bands of interest. The pair of test images are shown in the top and middle, with the bottom image showing the absolute value of the difference between them plotted on the same scale. The two images have correlation coefficients of 0.991 for band 2 and 0.993 for band 4, indicating a high degree of consistency between the images.



High : 16000 Low : 0

Figure 6: Comparison between Cosumnes images in a dry period. Both images were recorded on 31 August 2016. The top images show the green band (left) and near infrared band (right) for an image recorded by satellite 0e26. The middle images show the green band (left) and near infrared band (right) for an image recorded by satellite 0e03. The bottom images show the absolute value of the difference between the green bands (left) and near infrared bands (right). All images are plotted using the same color scale (bottom).

3.2 Image classification

In order to simplify the problem space, four-band data from Planet's satellites (near infrared, red, green, blue) are synthesized into two indices well established in the remote sensing analysis community. The Normalized Difference Water Index (NDWI) is calculated by dividing green minus near infrared values by the sum of green and near infrared, while the Normalized Difference Vegetation Index (NDVI) is calculated by dividing the difference between near infrared and red values by the sum of those two values. In short, NDWI = (G - NIR) / (G + NIR) and NDVI = (NIR - R) / (NIR + R), where G, R, NIR, stand for green, red, and near infrared, respectively. These indices are not perfect detectors of water and vegetation, but they provide a good start at identifying water (Hussain et al., 2013). and have been applied to Planet data for that purpose (Tetteh and Schönert, 2015; Cooley et al., 2017).

Mapping analyses of wetland data have used data sources including LiDAR (Vondrasek, 2015; Serran and Creed, 2015) Landsat (Quinn and Epshtein, 2013; Quinn and Burns, 2015; Jones, 2015; Pekel et al., 2016; Allen, 2015; Verpoorter et al., 2012; Pasquarella et al., 2016), Worldview (Lane et al., 2014), Synthetic Aperture Radar (SAR) satellites (Martinez and Le Toan, 2007; Schmitt et al., 2018), and of course Planet satellite data (Cooley et al., 2017), as well as combinations of Landsat and Planet data (Gabrielsen, et al., 2016), Landsat and Unmanned Aerial Vehicle (UAV) (O'Brien, 2016), and multiple satellite datasets (Prigent et al., 2016). In general, water masks are formed through analytical processes, often utilizing indices as described above; methods applied to the data range from manual determination of index threshold values to deep learning approaches. These studies offer guidance for our approach.

The JULE method explained above is implemented in Python. This code offers high-level implementations of the complicated processes necessary in creating and using CNNs. A high-quality dataset used in image analysis competitions exists depicting the German city of Potsdam. This includes imagery of the River Havel as well as urban areas, offering a platform for assessment of the method. After confirming a Python workflow that achieved segmentation and labeling of the Potsdam image, the method was applied to the Central Valley imagery that had been obtained from Planet.

The insights gained from working with and reading about the models and concepts above led to the creation of a testbed successfully labeling ephemeral floodplain. The extreme wet season of 2016-2017 offered ample opportunity for identifying images of these areas before and during large flood events. After combining various analytical pathways from among those described above, a method of dimensionality reduction using PCA followed by K-means clustering across pixels defined by the difference between their NDVI and NDWI index values and the average across the images at both time steps resulted in actionable outputs. This method successfully identified many pixels which were dry in one picture and inundated in the next, despite changes in water color (after a major flood event the water is sediment-laden and brown, while in pre-flood conditions it is bluer), potential confounding effects due to some urban surfaces' similar index values to bodies of water, and the possibility of other differences in calibration between the satellite sensors which recorded the images.

Unfortunately, this code contains very limited documentation, but the code is included as Appendix A, to allow for its future use or extension.

4. Future Work

As described above, determination of a suitable distance metric must largely be guided by performance on the target dataset. In order to upscale this effort to encompass larger portions of the Sacramento Valley's potential juvenile salmonid habitat or other areas of interest, the performance of various distance metrics should be evaluated to determine which distance metric or metrics are appropriate for the dataset. The UMAP method described above has promise as a method of reducing dimensionality while maintaining as many of the features of the full dataset as possible. As time series become longer and the number of images under analysis increase, this capacity may be essential to reduce computational complexity.

Of the clustering methods previously mentioned, two partitioning and one hierarchical method are particularly good candidates for future use. K-medoids and K-means are variants on the same relatively simple idea of partitioning, while HDBSCAN is a more complex density-based hierarchical method which may be required if the underlying data structure becomes too complex for the relatively simple computations applied by the K-family of algorithms. If analysis progresses, various clustering methods should be applied to the data to observe which methods best identify spatiotemporal floodplain extent.

Dimensionality reduction can be used not only to reduce computational complexity but also to create a meaningful image in two or three dimensions for visualization by end-users and programmers. UMAP offers this capacity. It is possible that representations of complex multi-image time series classifications generated by UMAP would contain information about the relationship between one type of pixel and another, which in turn could aid the viewer in interpreting a classified image with labeled pixels. This could assist in describing or deciphering the differences and similarities between different types of floodplain, or pixels that are incorrectly classed as floodplain.

While Planet data offer imagery at high spatial and temporal resolution by comparison with other satellite imagery datasets, data quality issues must be considered. Each image is not as well geolocated as the smaller number of images generated by other data sources such as Landsat, meaning that further processing is required before the combination of multiple images into a time series (Cooley et al., 2017). Currently we have utilized manual geolocation corrections on several representative sets of images to correct this issue. This method is scalable to a limited degree; seasons and locations selected by subject matter experts could be addressed with limited turnaround time. Automated methods of addressing this issue would be necessary to scale-up this application.

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Appendix A

The following text contains the Python 3 code written by Zackary Leady to implement the deep learning algorithm. As previously mentioned, Zackary Leady left Reclamation prior to producing this report, and no further documentation of this code is available.

-*- coding: utf-8 -*-""" Created on Fri May 31 15:22:13 2019 @author: zleady

.....

import os import sys import logging import datetime import argparse import rasterio import numpy as np import pandas as pd from scipy.stats import wasserstein distance from scipy.spatial import distance from sklearn.preprocessing import MinMaxScaler, StandardScaler, RobustScaler from sklearn.cluster import KMeans from sklearn.decomposition import PCA from sklearn.manifold import TSNE import umap import hdbscan from plotly.offline import plot import plotly graph objs as go import plotly figure factory as ff

def create_logger(log_file):

""" Zack's Generic Logger function to create onscreen and file logger

Parameters

log_file: string

`log_file` is the string of the absolute filepathname for writing the log file too which is a mirror of the onscreen display.

Returns

```
logger: logging object
  Notes
  ____
  This function is completely generic and can be used in any python code.
  The handler.setLevel can be adjusted from logging.INFO to any of the other
  options such as DEBUG, ERROR, WARNING in order to restrict what is logged.
  .....
  logger = logging.getLogger()
  logger.setLevel(logging.INFO)
# create console handler and set level to info
  handler = logging.StreamHandler()
  handler.setLevel(logging.INFO)
  formatter = logging.Formatter("%(levelname)s - %(message)s")
  handler.setFormatter(formatter)
  logger.addHandler(handler)
# create error file handler and set level to info
  handler = logging.FileHandler(log_file, "w", encoding=None, delay="true")
  handler.setLevel(logging.INFO)
  formatter = logging.Formatter("%(levelname)s - %(message)s")
  handler.setFormatter(formatter)
  logger.addHandler(handler)
  return logger
def tiffs in dir(image directory):
  img files = []
  logging.info('Searching for tiffs in: \ \ {}'.format(image directory))
  for img file in os.listdir(image directory):
    if img file.endswith(".tif"):
       img files.append(os.path.join(image directory, img file))
  return img files
def load image array(image path):
  img obj = rasterio.open(image path)
  img arr = img obj.read()
  logging.info("Image {} has {} indices and {} shape"
          .format(image path, img obj.indexes, img arr.shape))
  return img arr
def gen NDWI(image path, write path):
  with rasterio.open(image path) as dataset:
    green band2 = dataset.read(2)
```

```
nir band4 = dataset.read(4)
     np.seterr(divide='ignore', invalid='ignore')
     ndwi = ((green_band2.astype(float) - nir band4.astype(float)) /
          (green band2.astype(float) + nir band4.astype(float)))
     kwargs = dataset.meta
     kwargs.update(dtype=rasterio.float32, count=1)
     if not os.path.exists(os.path.join(write path, 'ndwi')):
       os.mkdir(os.path.join(write path, 'ndwi'))
     output path = os.path.join(write path, r"ndwi\{} ndwi.tif"
                      .format(os.path.basename(image path)
                           .split(".")[0]))
     with rasterio.open(output path, 'w', **kwargs) as dst:
       dst.write band(1, ndwi.astype(rasterio.float32))
def gen NDVI(image path, write path):
  with rasterio.open(image path) as dataset:
     red band3 = dataset.read(3)
     nir band4 = dataset.read(4)
     np.seterr(divide='ignore', invalid='ignore')
     ndvi = ((nir band4.astype(float) - red band3.astype(float)) /
          (nir band4.astype(float) + red band3.astype(float)))
     kwargs = dataset.meta
     kwargs.update(dtype=rasterio.float32, count=1)
     if not os.path.exists(os.path.join(write path, 'ndvi')):
       os.mkdir(os.path.join(write path, 'ndvi'))
     output path = os.path.join(write path, r"ndvi\{} ndvi.tif"
                      .format(os.path.basename(image path)
                           .split(".")[0]))
     with rasterio.open(output path, 'w', **kwargs) as dst:
       dst.write band(1, ndvi.astype(rasterio.float32))
def create auxillary bands(image files lst, write path):
  logging.info('Generating NDWI and NDVI for {} image files'
          .format(len(image files lst)))
  for image path in image files lst:
     gen NDWI(image path, write path)
     gen NDVI(image path, write path)
def gen class label dataset(class labels path):
  class dict = {}
  class labels arr = load image array(class labels path)
```

```
logging.info('Shape of class labels array: {}'
```

```
.format(class_labels_arr.shape))
```

```
unique values, unique counts = np.unique(class labels arr,
                            return counts=True)
  logging.info('Unique values of the class labels array: {}'
           .format(unique values))
  logging.info('Unique counts for each unique value: {}'
          .format(unique counts))
  # reshape class labels arr to 1D instead of 2D image array
  # class labels arr.shape = (1, 1000, 1000)
  class labels arr = class labels arr.reshape(class labels arr.shape[1] *
                              class labels arr.shape[2])
  \# new class labels arr.shape = (1,000,000;)
  logging.info('Shape of class labels array changed to 1D array: {}'
           .format(class labels arr.shape))
  for i, uv in enumerate(unique values):
     # indices unique value is actually a list of arrays of len() 1 so [0]
     # indices unique value[0] is a 1D array of the indices that match uv
     indices unique value = np.where(class labels arr == uv)
     logging.info('Looping on index i: {} and unique value uv: {}'
             .format(i, uv))
     logging.info("Length of indices unique value array:" +
             "{} should match unique counts: {}"
             .format(len(indices unique value[0]), unique counts[i]))
     assert len(indices unique value[0]) == unique counts[i]
     class dict[uv] = [indices unique value[0], unique counts[i]]
  return class labels arr, class dict
def gen pixel timeseries(image files lst, ndvi files lst, ndwi files lst):
  date order = []
  final array = np.empty((0, 6, 1000, 1000), dtype=np.float32)
  for img file in image files lst:
     img file base = os.path.basename(img file).split(".")[0]
     for ndvi file in ndvi files lst:
       ndvi file base = os.path.basename(ndvi file).split(".")[0]
       if img file base in ndvi file base:
          for ndwi file in ndwi files lst:
            ndwi file base = os.path.basename(ndwi file).split(".")[0]
            if img file base in ndwi file base:
               date_order.append(ndwi_file_base.split("_")[0]) # change from Z to V
naming
               logging.info('Found match img {} == ndvi {} == ndwi {}'
                       .format(img file base, ndvi file base,
                            ndwi file base))
               img arr = load image array(img file)
               ndvi arr = load image array(ndvi file)
               ndwi arr = load image array(ndwi file)
```

```
logging.info("Shape of image: {}; Shape of ndvi: {};"
                     "Shape of ndwi: {}".format(img_arr.shape,
                                      ndvi arr.shape,
                                      ndwi arr.shape)
                     )
            concat_arr = np.concatenate([img_arr, ndvi_arr,
                               ndwi arr])
            logging.info('Concat arr shape: {}'
                     .format(concat arr.shape))
            concat arr = concat arr[np.newaxis, :]
            logging.info('Concat arr new shape: {}'
                     .format(concat arr.shape))
            if(concat arr.shape[2] == 1000 and
              concat arr.shape[3] == 1000):
               logging.info('old final array growing shape: {}'
                       .format(final array.shape))
               final array = np.concatenate([final array,
                                  concat arr],
                                  axis=0)
               logging.info('new final array growing shape: {}'
                       .format(final array.shape))
logging.info('Final array end shape: {}'.format(final array.shape))
return final array, date order
```

```
pd date = [pd.to datetime(x) for x in date order]
plot data = []
plot data 3d = []
for ck in class dict.keys():
  class dict obj = class dict.get(ck)
  class indices = np.random.choice(class dict obj[0], size=3)
  for indx in class indices:
     reclaimed 2d indx = np.unravel index(indx,
                            (pixel timeseries arr
                             .shape[2],
                            pixel timeseries arr
                            .shape[3]))
     ndvi pixel graph timeseries = pixel timeseries arr[:, 4,
                                    reclaimed 2d indx[0],
                                    reclaimed 2d indx[1]]
     ndwi pixel graph timeseries = pixel timeseries arr[:, 5,
                                    reclaimed 2d indx[0],
                                    reclaimed 2d indx[1]]
     temp_trace_ndvi = go.Scatter(x=pd_date,
                       y=ndvi pixel graph timeseries,
                       mode="lines",
                       name='{} {} ndvi'.format(ck, indx),
                       legendgroup='{} ndwi'.format(ck))
     temp trace ndwi = go.Scatter(x=pd date,
                       y=ndwi pixel graph timeseries,
                       mode="lines",
                       name='{} {} ndwi'.format(ck, indx),
                       legendgroup='{} ndvi'.format(ck))
     plot data.append(temp trace ndvi)
     plot data.append(temp trace ndwi)
     temp trace 3d = go.Scatter3d(x=pd_date,
                       y=ndvi pixel graph timeseries,
                       z=ndwi pixel graph timeseries,
                       name='{} {}'.format(ck, indx))
     plot data 3d.append(temp trace 3d)
# 2D
layout = go.Layout()
fig = go.Figure(data=plot_data, layout=layout)
fname = os.path.join(write path, 'class pixel timeseries ndvi ndwi.html')
plot(fig, filename=fname, auto open=False, show link=False,
   config=dict(displaylogo=False))
# 3D
layout3d = go.Layout()
fig3d = go.Figure(data=plot data 3d, layout=layout3d)
fname3d = os.path.join(write path,
              'class pixel timeseries 3d ndvi ndwi.html')
```
```
plot(fig3d, filename=fname3d, auto open=False, show link=False,
     config=dict(displaylogo=False))
  return
def create class banded graphs(write path, date order,
                   class dict, pixel timeseries arr):
  ndvi plot data = []
  ndwi plot data = []
  for ck in class dict.keys():
     class dict obj = class dict.get(ck)
     x_2d_indx_lst = []
     y 2d indx lst = []
     for indx in class dict obj[0]:
       reclaimed 2d indx = np.unravel_index(indx,
                               (pixel timeseries arr
                               .shape[2],
                               pixel timeseries arr
                               .shape[3]))
       x 2d indx lst.append(reclaimed 2d indx[0])
       y 2d indx lst.append(reclaimed 2d indx[1])
     ck data = pixel timeseries arr[:, :, x 2d indx lst,
                        y_2d_indx lst]
     for b in [4, 5]:
       max lst = []
       min Ist = []
       for t in range(pixel timeseries arr.shape[0]):
          print(pixel timeseries arr.shape)
          print(ck data.shape)
          max vec = np.max(ck data[t, b, :])
          min vec = np.min(ck data[t, b, :])
          max lst.append(max vec)
          min lst.append(min vec)
       if b == 4:
          ndvi plot data.append([ck, max lst, min lst])
       elif b == 5:
          ndwi plot data.append([ck, max lst, min lst])
  for aux band in [['ndvi', ndvi plot data], ['ndwi', ndwi plot data]]:
     plot data = []
     for obj in aux band[1]:
       x = date order
       x rev = date order[::-1]
       y1 upper = obi[1]
       y1 lower = obj[2]
       trace_temp = go.Scatter(x=x+x_rev, y=y1_upper+y1_lower,
                      fill='tozerox',
```

```
showlegend=True,
                        name='{}'.format(obj[0]))
        plot data.append(trace temp)
     layout = go.Layout()
     fig = go.Figure(data=plot_data, layout=layout)
     fname = os.path.join(write_path, '{}_class_banded.html'
                   .format(aux band[0]))
     plot(fig, filename=fname, auto open=False, show link=False,
        config=dict(displaylogo=False))
  return
def create class 2d density graphs(write path, date order,
                       class dict, pixel timeseries arr):
  pd date = [pd.to datetime(x) for x in date order]
  assert len(pd date) == len(range(pixel timeseries arr.shape[0]))
  for t, dt in zip(range(pixel timeseries arr.shape[0]), pd date):
     ndvi = pixel timeseries arr[t, 4, :, :]
     ndwi = pixel timeseries arr[t, 5, :, :]
     ndvi plot = ndvi.reshape(ndvi.shape[0]*ndvi.shape[1])
     ndwi plot = ndwi.reshape(ndwi.shape[0]*ndwi.shape[1])
     print(ndvi.shape, ndwi.shape)
     plot data = []
     for ck in class dict.keys():
        if not ck == 0:
          class dict obj = class dict.get(ck)
          x 2d indx lst = []
          y 2d indx lst = []
          for indx in class dict obj[0]:
             reclaimed 2d indx = np.unravel index(indx,
                                      (pixel timeseries arr
                                       .shape[2],
                                       pixel timeseries arr
                                       .shape[3]))
             x 2d indx lst.append(reclaimed_2d_indx[0])
             y_2d_indx_lst.append(reclaimed 2d indx[1])
          x0 = [x \text{ for } x \text{ in } ndvi[x 2d \text{ ind} x | st, y 2d \text{ ind} x | st]]
          y_0 = [x \text{ for } x \text{ in ndwi}[x 2d \text{ ind} x | \text{st}, y 2d \text{ ind} x | \text{st}]]
          print(len(x0), x0[0], len(y0), y0[0])
          trace0 = go.Scattergl(x=x0, y=y0, mode='markers',
                         name='c{}'.format(ck),
                         marker=dict(size=2, opacity=1.0),
                         showlegend=True)
          plot data.append(trace0)
     trace1 = go.Scattergl(x=ndvi plot, y=ndwi plot, mode='markers', name='points',
```

```
marker=dict(color='rgb(0,0,100)',
                         size=1, opacity=0.4),
                  showlegend=False)
     plot data.append(trace1)
     trace2 = go.Histogram2dContour(x=ndvi plot, y=ndwi plot, name='density',
                        ncontours=20, colorscale='Hot',
                        reversescale=True, showscale=False,
                        showlegend=False)
    plot data.append(trace2)
    trace3 = go.Histogram(x=ndvi plot, name='x density',
                  marker=dict(color='rgb(102,0,0)'),
                  showlegend=False,
                  vaxis='v2')
     plot_data.append(trace3)
     trace4 = go.Histogram(y=ndwi plot, name='y density',
                  marker=dict(color='rgb(102,0,0)'),
                  showlegend=False,
                  xaxis='x2')
    plot data.append(trace4)
    layout = go.Layout(showlegend=True, autosize=False,
                width=800, height=750,
                xaxis=dict(domain=[0, 0.85], showgrid=False,
                       zeroline=False),
                vaxis=dict(domain=[0, 0.85], showgrid=False,
                       zeroline=False),
                margin=dict(t=50).
                hovermode='closest',
                bargap=0.
                xaxis2=dict(domain=[0.85, 1], showgrid=False,
                        zeroline=False),
                yaxis2=dict(domain=[0.85, 1], showgrid=False,
                        zeroline=False))
    fig = go.Figure(data=plot_data, layout=layout)
    fname = os.path.join(write path,
                 'dt{} t{} class density2d.html'
                  .format(dt.date(), t))
    plot(fig, filename=fname, auto open=False, show link=False,
       config=dict(displaylogo=False))
  return
def create class distance heatmaps(write path, class dict,
                     pixel timeseries arr):
  print(pixel timeseries arr.shape)
```

```
reshaped_pixel_arr = pixel_timeseries_arr.reshape([pixel_timeseries_arr
.shape[0],
```

```
pixel timeseries arr
                                   .shape[1],
                                   pixel timeseries arr
                                   .shape[2] *
                                   pixel timeseries arr
                                    .shape[3]])
  input dist ck arr lst = []
  input dist arr lst = []
  for ck in sorted(class dict.keys()):
     if not ck == 0:
       class indices = class dict.get(ck)
       class data = reshaped pixel arr[:, :, class indices[0]]
       print(ck, class data.shape)
       class vector data = class data.reshape([class data.shape[2],
                                 class data.shape[0] *
                                 class data.shape[1]])
       print(class vector data[0:10, :])
       print(class vector data.shape)
       input dist ck arr lst.append([ck, class vector data])
       input dist arr lst.append(class vector data)
  import itertools
  iter class combinations = list(itertools
                      .combinations([x[0] for x in
                                input dist ck arr lst], 2))
  print(iter class combinations)
  distance metric lst = ['euclidean', 'correlation', 'cosine', 'mahalanobis',
                 'wasserstein']
  for dist in distance metric lst:
     if dist == 'wasserstein':
       pass
         for combo in iter class combinations:
#
#
           u indx = combo[0]-1
#
           v indx = combo[1]-1
#
           print(combo, u indx, v indx)
#
           u = input dist ck arr lst[u indx][1]
#
           v = input dist ck arr lst[v indx][1]
#
           calculated dist = wasserstein distance(u, v)
#
           print(calculated dist)
     else:
       X arr = np.vstack(input dist arr lst)
       print(dist, X arr.shape)
       calculated dist = distance.pdist(X arr, metric=dist)
       print(dist, calculated dist.shape)
       square dist = distance.squareform(calculated dist)
       print(dist, square dist.shape)
       data = []
```

```
trace1 = go.Heatmap(z=square dist)
       data.append(trace1)
       layout = qo.Layout()
       fig = go.Figure(data=data, layout=layout)
       fname = os.path.join(write path,
                     '{}_class_distance_heatmap.html'.format(dist))
       plot(fig, filename=fname, auto open=False, show link=False,
          config=dict(displaylogo=False))
  return
def create direct comparison class distance heatmaps(write path, class dict,
                                  pixel timeseries arr):
  distance metric lst = ['euclidean', 'correlation', 'cosine', 'mahalanobis',
                 'wasserstein']
  import itertools
  iter class combinations = list(itertools
                      .combinations([x for x in
                               sorted(class dict.keys())
                               if not x == 0],
                               2))
  print(iter class combinations)
  reshaped pixel arr = pixel timeseries arr.reshape([pixel timeseries arr
                                   .shape[2] *
                                   pixel timeseries arr
                                   .shape[3],
                                   pixel timeseries arr
                                   .shape[0] *
                                   pixel timeseries arr
                                   .shape[1]])
  print(reshaped pixel arr.shape)
  print(reshaped pixel arr[0:10, :])
  for class combo in iter class combinations:
     print(class combo)
     class0 data dict = class dict.get(class combo[0])
     class1 data dict = class dict.get(class combo[1])
     class0 indices = class0 data dict[0]
     class1 indices = class1 data dict[0]
     class0 data arr = reshaped pixel arr[class0 indices, :]
     class1 data arr = reshaped pixel arr[class1 indices, :]
     logging.info('class0: {} = {} = {}'
             .format(class combo[0], class0 data dict[1],
                  class0 data arr.shape))
     logging.info('class1: \{\} = \{\} = \{\}'
             .format(class_combo[1], class1_data_dict[1],
                  class1 data arr.shape))
```

```
for dist in distance metric lst:
       if dist == 'wasserstein':
          calculated dist = distance.cdist(class0 data arr,
                               class1 data arr,
                               metric=lambda u, v: wasserstein_distance(u, v))
       else:
          calculated dist = distance.cdist(class0 data arr,
                               class1 data arr, metric=dist)
       logging.info('{}, {}'.format(dist, calculated dist.shape))
       data = []
       trace1 = go.Heatmap(z=calculated dist)
       data.append(trace1)
       layout = qo.Layout()
       fig = go.Figure(data=data, layout=layout)
       fname = os.path.join(write path,
                     '{} {} {} class compare dist heatmap.html'
                     .format(dist, class combo[0],
                          class combo[1]))
       plot(fig, filename=fname, auto_open=False, show_link=False,
           config=dict(displaylogo=False))
  return
def create class distance distplots(write path, class dict,
                       pixel timeseries arr):
  distance metric lst = ['chebyshev','cityblock','correlation', 'euclidean', 'seuclidean',
'cosine', 'mahalanobis', # 'correlation',
                 'wasserstein']
  import itertools
  iter class combinations = list(itertools
                      .combinations([x for x in
                                sorted(class_dict.keys())
                                if not x == 01.
                               2))
  print(iter class combinations)
  print(pixel timeseries arr.shape)
  pixel timeseries arr = pixel timeseries arr[:,4:6,:,:]
#
# print(pixel timeseries arr.shape)
#
  print(pixel timeseries arr[0,:,0:3,0:3])
   print(pixel timeseries arr.max())
#
# print(pixel timeseries arr.min())
  reshaped pixel arr = pixel timeseries arr.reshape([pixel timeseries arr
                                   .shape[2] *
                                   pixel timeseries arr
                                   .shape[3],
                                   pixel_timeseries arr
```

```
.shape[0] *
                                 pixel timeseries arr
                                 .shape[1]])
print(reshaped pixel arr.shape)
print(reshaped pixel arr[0:10, :])
for dist in distance metric lst:
  hist data = []
  group labels = []
  for class combo in iter class combinations:
     print(class combo)
     class0 data dict = class dict.get(class combo[0])
     class1 data dict = class dict.get(class combo[1])
     class0 indices = class0 data dict[0]
     class1 indices = class1 data dict[0]
     class0 data arr = reshaped pixel arr[class0 indices, :]
     class1 data arr = reshaped pixel arr[class1 indices, :]
     logging.info('class0: \{\} = \{\} = \{\}'
              .format(class combo[0], class0 data dict[1],
                   class0 data arr.shape))
     logging.info('class1: \{\} = \{\} = \{\}'
              .format(class combo[1], class1 data dict[1],
                   class1 data arr.shape))
     if dist == 'wasserstein':
       calculated dist = distance.cdist(class0 data arr,
                             class1 data arr,
                             metric=lambda u, v:
                                  wasserstein distance(u,v))
     else:
       calculated dist = distance.cdist(class0 data arr,
                             class1 data arr, metric=dist)
     logging.info('{}, {}'.format(dist, calculated dist.shape))
     hist dist = calculated dist.flatten()
     logging.info('calculated dist shape: {} \n flattened shape: {}'
              .format(calculated dist.shape, hist dist.shape))
     hist dist |st = [x \text{ for } x \text{ in hist dist}]
     hist data.append(hist dist lst)
     group labels.append('c{} c{}'.format(class combo[0], class combo[1]))
  fig = ff.create distplot(hist data, group labels, show hist=False, show rug=False)
  fname = os.path.join(write path,
                '{} class compare dist distplot.html'.format(dist))
  plot(fig, filename=fname, auto open=False, show link=False,
      config=dict(displaylogo=False))
return
```

def exploratory_graph_analysis(class_labels_arr, class_dict,

```
pixel timeseries arr, date order, write path):
#
   create class pixel timeseries graphs(write path, date order,
#
                          class dict, pixel timeseries arr)
#
   create class 2d density graphs(write path, date order,
#
                       class dict, pixel timeseries arr)
#
   create_class_distance_heatmaps(write_path, class_dict,
#
                       pixel timeseries arr)
#
   create direct comparison class distance heatmaps(write path, class dict,
#
                                  pixel timeseries arr)
#
   create class distance distplots(write path, class dict,
#
                       pixel timeseries arr)
  create class banded graphs(write path, date order,
                   class dict, pixel timeseries arr)
  return
def gen generic embedding3 graph(embedding arr, labels, title, file name):
  print(embedding arr.shape)
  print(labels.shape)
  x arr = embedding arr[:, 0]
  y arr = embedding arr[:, 1]
  z arr = embedding arr[:, 2]
  print(x arr.shape, y arr.shape, z arr.shape)
  embed trace0 = go.Scatter3d(x=x arr,
                   y=y arr,
                   z=z arr,
                    mode='markers',
                    marker=dict(size=2, color=labels,
                           colorscale='Viridis',
                           opacity=0.8),
                   text=labels, hoverinfo='text')
  plot data = [embed trace0]
  layout = go.Layout(title=title)
  fig = go.Figure(data=plot_data, layout=layout)
  plot(fig, filename=file name, auto open=False, show link=False,
     config=dict(displaylogo=False))
  return
```

```
def gen_generic_embedding2_graph(embedding_arr, labels, title, file_name):
    x_arr = embedding_arr[:, 0]
    y_arr = embedding_arr[:, 1]
    plot_data = []
    for u in np.unique(labels):
        print(u)
        indx_u = np.where(labels == u)
```

```
#
      print(indx u[0])
     print(indx u[0].shape)
     x u arr = x arr[indx u[0]]
     print(x u arr.shape)
     y_u_arr = y_arr[indx_u[0]]
     print(y_u_arr.shape)
     if not u == 0:
       embed_trace = go.Scattergl(x=x_u_arr,
                        y=y u arr,
                        mode='markers',
                        marker=dict(size=5,
                               opacity=1.0),
                        name='c{}'.format(u))
     else:
       embed_trace = go.Scattergl(x=x_u_arr,
                        y=y u arr,
                        mode='markers',
                        marker=dict(size=2,
                               opacity=0.6),
                        name='c{}'.format(u))
     plot_data.append(embed trace)
# plot data = [embed trace0]
  layout = go.Layout(title=title)
  fig = go.Figure(data=plot data, layout=layout)
  plot(fig, filename=file name, auto open=False, show link=False,
     config=dict(displaylogo=False))
  return
def create raw data embedding pca(pixel timeseries arr, class labels arr,
                     class dict, write path, dim=3,
                     include labels=True):
  print(pixel timeseries arr.shape)
  X = pixel timeseries arr.reshape([pixel timeseries arr.shape[2] *
                       pixel timeseries arr.shape[3],
                       pixel timeseries arr.shape[0] *
                       pixel timeseries arr.shape[1]])
  print(X.shape)
  pca = PCA(n components=dim)
  solved pca = pca.fit(X)
  pca arr = solved pca.transform(X)
  print(pca arr)
  print(pca arr.shape)
  print(solved pca.explained variance ratio)
# print(solved pca.singular values )
# print(solved pca.components )
  if include labels is True:
```

```
labels = class labels arr.reshape([class labels arr.shape[0]])
  else:
    labels = np.zeros([X.shape[0]])
  pca title = 'Raw PCA Embedding with Dim {}'.format(dim)
  pca filename = os.path.join(write path,
                   'raw_data_pca_embedding_dim{}.html'
                    .format(dim))
  gen generic embedding2 graph(pca arr, labels, pca title, pca filename)
  return
def create raw data embedding tsne(pixel timeseries arr, class labels arr,
                     class dict, write path, dim=3,
                     include labels=True):
  print(pixel timeseries arr.shape)
  X = pixel timeseries arr.reshape([pixel timeseries arr.shape[2] *
                       pixel timeseries arr.shape[3],
                       pixel timeseries arr.shape[0] *
                       pixel timeseries arr.shape[1]])
  print(X.shape)
  tsne = TSNE(n components=dim)
  solved tsne = tsne.fit(X)
  print(solved tsne.kl divergence)
  print(solved tsne.n iter)
  tsne arr = solved tsne.transform(X)
  print(tsne arr)
  print(tsne arr.shape)
  if include labels is True:
    labels = class labels arr.reshape([class labels arr.shape[0], 1])
  else:
    labels = np.zeros([X.shape[0], 1])
  tsne title = 'Raw TSNE Embedding with Dim={}'.format(dim)
  tsne filename = os.path.join(write path,
                    'raw data tsne embedding dim{}.html'
                    .format(dim))
  gen_generic_embedding3_graph(tsne arr, labels, tsne title, tsne filename)
  return
def create_raw_data_embedding umap(pixel timeseries arr, class labels arr,
                     class_dict, write_path, dim=3,
                     include labels=True):
  print(pixel timeseries arr.shape)
  X = pixel timeseries arr.reshape([pixel timeseries arr.shape[2] *
                       pixel timeseries arr.shape[3],
                       pixel timeseries arr.shape[0] *
```

```
pixel timeseries arr.shape[1])
  print(X.shape)
  reducer = umap.UMAP(n components=dim)
  solved umap = reducer.fit(X)
  umap arr = solved umap.transform(X)
  print(umap arr)
  print(umap arr.shape)
  if include labels is True:
    labels = class labels arr.reshape([class labels arr.shape[0]])
  else:
    labels = np.zeros([X.shape[0]])
  umap title = 'Raw UMAP Embedding with Dim={}'.format(dim)
  umap_filename = os.path.join(write path,
                    'raw data umap embedding dim{}.html'
                    .format(dim))
  gen generic embedding2 graph(umap arr, labels, umap title, umap filename)
  return
def create analysis embeddings(pixel timeseries arr, class labels arr,
                  class dict, write path, dim=3,
                  include labels=True, metric=None):
  if metric == 'wasserstein':
    reducer = umap.UMAP(n components=dim,
                metric=lambda u, v: wasserstein distance(u, v))
    pca = PCA(n components=2,
           metric=lambda u, v: wasserstein distance(u, v))
  else:
    reducer = umap.UMAP(n components=dim, metric=metric)
    pca = PCA(n components=2, metric=metric)
  X = pixel timeseries arr.reshape([pixel timeseries arr.shape[2] *
                       pixel timeseries arr.shape[3],
                       pixel timeseries arr.shape[0] *
                       pixel timeseries arr.shape[1]])
  if include labels is True:
    labels = class labels_arr.reshape([class_labels_arr.shape[0], 1])
  else:
    labels = np.zeros([X.shape[0], 1])
  solved umap = reducer.fit(X)
  umap arr = solved umap.transform(X)
  print(umap_arr)
  print(umap arr.shape)
  umap title = 'Analysis UMAP Embedding with Dim={}'.format(dim)
  umap filename = os.path.join(write path,
                    'analysis umap embedding dim{}'.format(dim))
  gen generic embedding3 graph(umap arr, labels, umap title, umap filename)
```

```
solved pca = pca.fit(X)
  pca arr = solved pca.transform(X)
  print(pca arr)
  print(pca arr.shape)
  print(solved pca.explained variance ratio)
  pca title = 'Analysis PCA Embedding with Dim={}'.format(2)
  pca filename = os.path.join(write path,
                    'analysis pca embedding dim{}'.format(2))
  gen_generic_embedding3_graph(pca_arr, labels, pca_title, pca_filename)
  return pca arr, umap arr
def kmeans analysis(X, raw E, class labels arr, class dict,
            write path, k lst=[],
            include labels=True, dim=3, metric=None):
  if include labels is True:
     labels = class labels arr.reshape([class labels arr.shape[0], 1])
  else:
     labels = np.zeros([X.shape[0], 1])
  for k in k lst:
     kmeans = KMeans(n clusters=k).fit(X)
     klabels = kmeans.labels
     logging.info('Finished kmeans for k={} and metric={}: and shape={}'
             .format(k, metric, klabels.shape))
     plot data = []
     cluster trace = go.Scatter3d(x=raw E[:, 0],
                       y=raw E[:, 1],
                       z=raw E[:, 2],
                       mode='markers',
                       marker=dict(size=2, color=klabels,
                               colorscale='Viridis',
                               colorbar=dict(
                                    title='Cluster'),
                               opacity=0.8),
                       text=klabels, hoverinfo='text')
     if include labels is True:
       for ck in sorted(class dict.keys()):
          if not ck == 0:
            class indices = class dict.get(ck)[0]
            temp class arr = raw E[class indices, :]
            clabels = labels[class indices, :]
            temp class trace = go.Scatter3d(x=temp class arr[:, 0],
                                 y=temp class arr[:, 1],
                                 z=temp class arr[:, 2],
                                 mode='markers',
                                 marker=dict(size=2,
```

```
opacity=1.0),
                                text=clabels,
                                hoverinfo='text')
            plot data.append(temp class trace)
    plot data.append(cluster trace)
    cluster_title = ("Cluster Kmeans Embedding from Raw" +
               "Embedding of K={} Metric={}".format(k, metric))
    layout = go.Layout(title=cluster title)
    fig = go.Figure(data=plot data, layout=layout)
    fname = os.path.join(write path,
                  "kmeans embedding_{}as3_k{}_{}.html"
                  .format(dim, k, metric))
     plot(fig, filename=fname, auto open=False, show link=False,
        config=dict(displaylogo=False))
    wklabels = klabels.reshape(1000, 1000)
    logging.info('wklabels write out shape: {}'.format(wklabels.shape))
    with rasterio.open(write path, 'ZRedImages',
                'T20161011 223732 3 1 0c54.tif') as img data:
       img data.read()
       print(img data.indexes)
       kwargs = img data.meta
       kwargs.update(dtype=rasterio.float32, count=1)
       with rasterio.open(os.path.join(write path,
                           "klabels d{} k{} {}"
                           .format(dim, k,
                                metric))) as kdst:
          kdst.write band(1, wklabels.astype(rasterio.float32))
       kdst.close()
    img data.close()
  return klabels
def hdbscan analysis(X, raw E, class labels arr, write path,
             class dict.
             min cluster size lst=[],
             min samples lst=[],
             include labels=True, dim=3, metric=None):
  if include labels is True:
    labels = class labels arr.reshape([class labels arr.shape[0], 1])
  else:
    labels = np.zeros([X.shape[0], 1])
  for mc in min cluster size lst:
    for ms in min samples lst:
       # cluster selection method='leaf'
       clusterer = hdbscan.HDBSCAN(min cluster size=mc,
                        min_samples=ms,
```

```
metric='euclidean').fit(X)
logging.info("""Clustering for min cluster={},
        min samples={}, and metric={} has label shape: {}"""
        .format(ms, mc, metric, clusterer.labels .shape))
hlabels = clusterer.labels
n c = clusterer.labels .max()
logging.info("Number of clusters (add 1) : {}".format(n c))
plot data = []
cluster trace = go.Scatter3d(x=raw E[:, 0],
                  y=raw E[:, 1],
                  z=raw E[:, 2],
                  mode='markers',
                  marker=dict(size=2, color=hlabels,
                          colorscale='Viridis',
                          colorbar=dict(
                               title='Cluster'),
                          opacity=0.8),
                  text=hlabels, hoverinfo='text')
if include labels is True:
  for ck in sorted(class dict.keys()):
     if not ck == 0:
       class indices = class dict.get(ck)[0]
       temp class arr = raw E[class indices, :]
       clabels = labels[class indices, :]
       temp class trace = go.Scatter3d(x=temp class arr[:, 0],
                            v=temp class arr[:, 1],
                            z=temp class arr[:, 2],
                            mode='markers',
                            marker=dict(size=2,
                                    opacity=1.0),
                            text=clabels,
                            hoverinfo='text')
       plot data.append(temp class trace)
plot data.append(cluster trace)
cluster title = ("Cluster HDBSCAN Embedding from Raw" +
           "Embedding of MC-MS={}-{} Metric={}"
           .format(mc, ms, metric))
layout = go.Layout(title=cluster title)
fig = go.Figure(data=plot data, layout=layout)
fname = os.path.join(write_path,
             "hdbscan_embedding_{}as3_mc{}_ms{}_{}.html"
             .format(dim, mc, ms, metric))
plot(fig, filename=fname, auto open=False, show link=False,
   config=dict(displaylogo=False))
whilabels = hlabels.reshape(1000, 1000)
logging.info('whlabels write out shape: {}'.format(whlabels.shape))
```

```
with rasterio.open(write path, 'ZRedImages',
                   'T20161011 223732_3_1_0c54.tif') as img_data:
          img data.read()
          print(img data.indexes)
          kwargs = img data.meta
          kwargs.update(dtype=rasterio.float32, count=1)
          with rasterio.open(os.path.join(write path,
                              "hlabels d{} mc{} ms{} {}"
                              .format(dim, mc, ms,
                                   metric))) as kdst:
            kdst.write band(1, whlabels.astype(rasterio.float32))
          kdst.close()
       img data.close()
  return hlabels
def exploratory embedding analysis(class labels arr, class dict,
                      pixel timeseries arr, date order,
                      write path):
  raw pca = create raw data embedding pca(pixel timeseries arr,
                           class labels arr,
                           class dict, write path, dim=2,
                           include labels=True)
   sys.exit(0)
#
#
   create raw data embedding tsne(pixel timeseries arr, class labels arr,
#
                       class dict, write path, dim=3,
#
                       include labels=True)
  raw_umap = create_raw_data embedding umap(pixel timeseries arr,
                             class labels arr,
                             class dict, write path, dim=2,
                             include labels=True)
  sys.exit(0)
  k lst = [5, 7, 10, 15, 20]
  m lst = ['chebyshev', 'cityblock', 'correlation', 'euclidean',
        'seuclidean', 'cosine', 'mahalanobis',
        'wasserstein']
  # 'correlation',
  for d in [30]:
     for m in m lst:
       pca arr, umap arr = create analysis embeddings(pixel timeseries arr,
                                     class labels arr,
                                     class dict,
                                     write path, dim=d,
                                     include labels=True,
                                     metric=m)
       for X in [['pca', pca arr, raw pca], ['umap', umap arr, raw umap]]:
```

return

```
def standardize data(X arr, write path, scaler type='minmax'):
  logging.warning('Note: scalers work on np.array columns not rows')
  reshaped scaler arr = X arr.reshape([X arr.shape[2] *
                         X arr.shape[3],
                         X arr.shape[0] *
                         X arr.shape[1]])
  print(X arr.shape)
  print(reshaped scaler_arr.shape)
  df stats = pd.DataFrame.from records(reshaped scaler arr)
  print(df stats.shape)
  df describe = df stats.describe()
  print(df describe.shape)
  pre fname = os.path.join(write path,
                 'FeatureStats {}.csv'.format(scaler type))
  df describe.to csv(pre fname, sep=",")
  if scaler type == 'minmax':
     scaler = MinMaxScaler(feature range=(0, 1))
  elif scaler type == 'robust':
    scaler = RobustScaler()
  elif scaler type == 'standard':
    scaler = StandardScaler()
  scaler obj = scaler.fit(reshaped scaler arr)
  scaled data arr = scaler obj.transform(reshaped scaler arr)
  df scaled stats = pd.DataFrame.from records(scaled data arr)
  df scaled describe = df scaled stats.describe()
  post_fname = os.path.join(write path,
                  'FeatureScaledStats {}.csv'.format(scaler type))
  df scaled describe.to csv(post fname, sep=",")
  print(scaled data arr.shape)
  scaled data arr = np.nan to num(scaled data arr)
  reshaped output arr = scaled data arr.reshape([X arr.shape[0],
```

X arr.shape[1], X arr.shape[2], X arr.shape[3]]) print(reshaped output arr.shape) return reshaped output arr if name == " main ": # begin runtime clock start = datetime.datetime.now() # determine the absolute file pathname of this *.py file abspath = os.path.abspath(file) # from the absolute file pathname determined above, # extract the directory path dir name = os.path.dirname(abspath) # initiate logger log file = os.path.join(dir name, 'ST1867 analyzer9000 {}.log' .format(start.date())) create logger(log file) # create the command line parser object from argparse parser = argparse.ArgumentParser() # set the command line arguments available to user's parser.add_argument("--image_directory", "-imdr", type=str, help="Provide the absolute folder name containing PS\ images") parser.add argument("--class labels tif", "-cltif", type=str, help="Provide the absolute file path to the class\ labels tiff") parser.add argument("--write", "-w", type=str, help="Provide the absolute folder name for writing outputs, i.e. project directory") parser.add argument("--standardize", "-s", default=False, action='store true', help="Provide True or False for standardizing\ the pixel data") # create an object of the command line inputs args = parser.parse args() # read the command line inputs into a Python dictionary ini dict = vars(args) img files lst = tiffs in dir(ini dict.get("image directory")) logging.info('Found total of {} images for processing' .format(len(img files lst))) create auxillary bands(img files lst, ini dict.get("write")) (class labels arr, class dict, pixel timeseries arr, date order) = gen main datasets(img files lst, ini dict.get("write"), ini dict.get("class labels tif"))

```
if ini dict.get("standardize") is True:
#
      for st in ['minmax', 'robust', 'standard']:
       pixel timeseries arr = standardize data(pixel timeseries arr,
                                 ini dict.get("write"),
                                 scaler_type='robust')
#
      sys.exit(0)
  else:
     logging.warning('You are proceeding with UNSTANDARIZED DATA')
     ans = input("Are you sure you want to proceed?[Y/N]")
     if 'N' in ans or 'n' in ans:
       sys.exit(0)
#
   exploratory graph analysis(class labels arr, class dict,
#
                     pixel timeseries arr, date order,
#
                     ini dict.get("write"))
  exploratory embedding analysis(class labels arr, class dict,
                      pixel timeseries arr, date order,
                      ini dict.get("write"))
  elapsed time = datetime.datetime.now() - start
  logging.info('Runtime: {}'.format(elapsed time))
```

Appendix B

The following pages contain slides from a presentation that was given by Zackary Leady to a group of Reclamation Science and Technology researchers on March 30, 2020.



S&T 1867: Temporary Floodplain Delineation using High Resolution Satellite Imagery and Machine Learning

Preliminary Results – Making the Impossible, Possible By: Zackary Leady 03/30/2020





- Central Valley Improvement Act (CVPIA)
 Mandate to double salmon population
- Development of DSM models for Salmonids
 - Need for habitat delineation values (acres)
- Temporary Floodplain is an excellent habitat for faster growth
 - Consumnes River study



The Effect of Temporary Floodplain Habitat



Jeffres, C. A., Opperman, J. J., & Moyle, P. B. (2008). Ephemeral floodplain habitats provide best growth conditions for juvenile Chinook salmon in a California river. *Environmental Biology of Fishes*, *83*(4), 449-458. (54 days)



A Problem: How to Delineate?

- Traditional method
 Survey crew millions of dollars (Trinity River)
- Remote Sensing Traditional method
 - Normalized Difference Water Index (NDWI)
- Remote Sensing with Machine Learning
 Unsupervised or Supervised



S&T 1867: Temporary Floodplain Delineation using High Resolution Remote Sensing and Machine Learning

• Requirements:

- High Temporal and Spatial Resolution Data
- Automated geospatial toolkit
- Automated delineation toolkit
- Open Source / User Friendly



A Problem Revisited: How to Delineate?

- High Temporal and Spatial Resolution
 - Planet data, Sentinel-2
- Automated Delineation
 - Machine/Deep learning (computer vision)
- Open Source / User Friendly
 Python



- Machine Learning is a branch of AI
 - Focuses on allowing computer to learn patterns without being explicitly programmed
- Unsupervised vs. Supervised
 - Unsupervised no labels
 - Supervised labels





Example Machine Learning Workflow



What is Deep Learning?

- Deep learning is the use of multi-layered artificial neural networks
- An artificial neural network is a form of Machine Learning
 - Learns by training on many inputoutput pairs
 - Universal function approximator



Deep Learning



Conceptual Options for Delineation

- What if, given sufficient temporal and spatial resolution, satellite imagery were a time-series?
- Pixel or Object?
- Unsupervised or Supervised?
- Image, Numeric Time-Series, or Feature?

Satellite Imagery as a Time-Series (SITS)

Redding from 10/11/2016 - Planet



Redding from 02/28/2017 - Planet



Classical Approach: Thresholding

- Image is converted to greyscale or greyscale-like
- Histogram of pixel values segmented at a threshold point
- Binary (0-1) segmentation of higher or lower than threshold point



Traditional NDWI Thresholding



Enhanced NDWI Thresholding

- Over many images in an SITS NDWI stack detection error is additive.
 - Buildings
 - Roads
 - Bare Soil
- An enhanced NDWI thresholding method using local maxima and watershed segmentation algorithm reduces this error.



Enhanced NDWI Thresholding Result



Thresholding Issues

- Each image in time must be looked at by a trained professional
- Two threshold values must be chosen
- Assumes bimodal distribution (land and water pixels)



Unsupervised Approach: Clustering









Clustering Issues

- Each cluster output image must be viewed to determine which "cluster" is temporary floodplain
- Clustering algorithm and hyperparameter choice
- Requires geospatial and machine learning professional
- Difficult to access cluster-quality



Supervised Approach: Deep Learning

- Convolutional Neural Networks (CNNs) are a type of neural net
- CNNs are SOTA for image-based deep learning



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Originally built for biomedical images and now being applied to satellite imagery







Why buildings when we want Temporary Floodplain?

- Temporary Floodplain labels are very difficult to come by
- Enhanced NDWI Thresholding can be used to create a set of "noisy labels"
- Unfortunately those "noisy labels" really like buildings, roads, and bare soil

- Using U-nets for buildings and roads we can mask out "noisy labels", improving the temporary floodplain labels
- The temporary floodplain U-net is the same as the other U-nets and form a U-net Ensemble





Next Steps: U-net Iteration

- Development of more robust training and test datasets
- Ensemble U-net
- Sentinel-2, SAR data fusion



Current Concerns

- Bare soil field confusion with flooded field
- AROSICS (open-source, python) co-registering accuracy
- Lack of Planet data moving forward, conversion to Sentinel-2
- Processing of 8 TB of data

Future Projects

- Hydrologic Models
 Entity-Aware LSTMs
- Crop Classification (ET)
 Input to ET models (water demand)
- Concrete crack detection
- Forecasting



